



5-A-SIDE SOCCER

Divisions and Rules 2019

DIVISION	# TEAMS IN DIVISION	PLAYING LEVEL GUIDELINE & AGE RESTRICTION	DIVISION DESCRIPTION
Premier	8	Premier +18 years	The Premier division is aimed at individuals who have played for a club or league or who just rate themselves quite highly and feel their FIFA skills can translate into real life.
Social	8	Social +18 years	The Social division is for those who have not played football for clubs or varsities and whose feet can't seem to react to their brains instructions in a timely fashion.

***Please note, all divisions will be played on grass – the surface will be made as even as possible**

ENTRY FEE INCLUDES

- Festival weekend entry
- 5-a-side Soccer tournament entry
- 5 guaranteed games
- 10s event merchandise
- Live entertainment
- Massage & strapping services

5-A-SIDE SOCCER DIVISIONS – Social & Premier

The rules and information below is for both the premier and social 5-a-side soccer divisions

SQUADS & REPLACEMENTS

- 10 players in squad
- 5 players on the court at once
- 5 subs allowed



MATCH LENGTH

- 9 min per half
- 2 min half time
- 3 min between matches

POINTS/SCORING

- 3 points for a win
- 1 point for a draw
- 0 points for a loss

AGE RESTRICTIONS

- No u18s are allowed to participate in any of the sporting codes. I.e. You need to be 18+ on the event days
- If teams are found to have u18 player(s) in their team, the following process will take place:
- The player in question will be asked for their ID document or drivers license to prove that they are over 18 years
 - If a valid ID document or drivers license is shown, games for that team will carry on as per the fixtures
 - If no valid ID document or drivers license is shown, the below steps will apply
 - The team captain and captain of 'informing' team (if applicable) will be brought together for a discussion with the sport manager
 - The team at fault may forfeit their points for the current match as well as any preceding matches
 - Unless stated otherwise by their opponent(s)
 - The under-age player will need to leave the team and will no longer be allowed to take to the field/court for the remaining matches

5s FOOTBALL RULES

- All teams must take the field with five players
- Unlimited interchange will be allowed for all matches
- Kick offs will be taken from half way
- No slide tackles
- No offsides
- No throw ins – only kick ins
- If the ball hits any part of the net behind the goalkeeper off a shot, keeper save or deflection, the ball automatically goes to the goalkeeper for a restart. An indirect free kick shall be awarded at the referees discretion should a player kick the ball into their own back net.
- Goalkeepers can pass the ball out with their feet or throw it out with their hands
- Goalkeepers cannot come outside of their goal circle at anytime
- Goalkeepers may not pick the ball up if it has been passed to them from a team mate



- Goalkeepers cannot kick the ball out of their hands
- Goalkeepers must release the ball within 6 seconds
- If a team kicks the ball out of the pitch, the match will be a restart with the goalkeeper of the opposing team
- All free kicks are indirect
- Serious foul play will be punishable by yellow and red cards
- In the event of a penalty being awarded all penalty takers can only take one step before striking the ball
- No player aside from the goalkeeper is allowed into their goalie area (D BOX). If a defender enters the area to block a goal or shot, a penalty is awarded. If an attacker enters the area to attempt to score it will simply be goalies ball or advantage played. If a goalie handles outside the area the result is a penalty.

5s FOOTBALL DISCIPLINE

- Event organisers and referees have the right to intervene if there is disrespectful, unruly or unsafe behaviour and play
- If a team does not arrive in time for the start of their game, the game will be considered a forfeit and a 6-0 score will be given to the punctual team - no exceptions, no excuses
- 10s BLUE CARD
 - A referee has a BLUE CARD that may be shown to a player at any stage of the match. A blue card enables the referee to send a player off for unsportsmanlike behaviour or for being disorderly/intoxicated on the field/court. The referee may use this card at his/her own discretion and their decision is final. This is to protect the safety of all players.
 - The guilty player will have to leave the field/court for the remainder of the match.
 - No substitutions will be allowed on for the remainder of the half that the guilty player was given the blue card.
 - The team may replace the guilty player in the 2nd half if the incident happened in the 1st half.